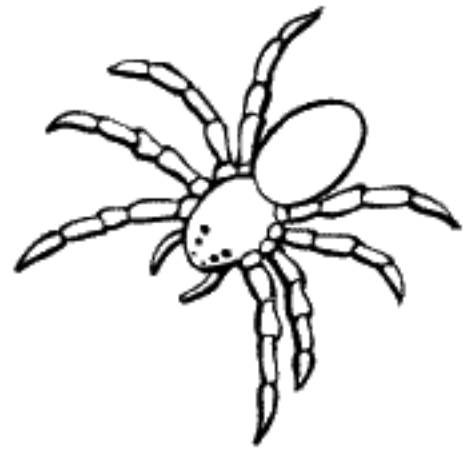
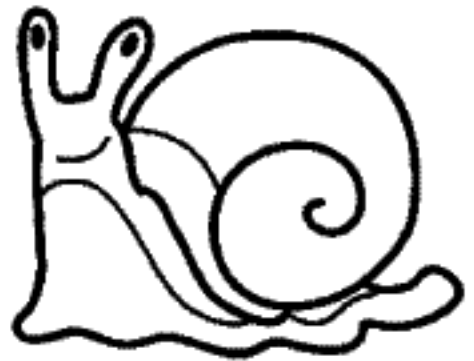


spider



snail



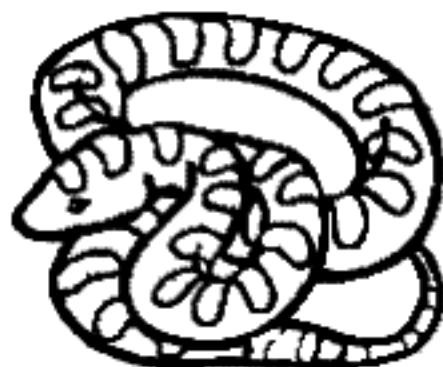
frog



lizard



snake



owl



mouse



bat



wolf



cat



HOW TO PLAY

In the game of Memory, players try to collect pairs of matching cards.

1. All of the cards are placed face down on a flat surface.
2. A player turns up two cards; if they match, they are collected by the player and he or she goes again.
3. If they don't match, the cards are flipped over and it's the next player's turn.
4. The player with the most matching sets of cards at the end of the game wins.